

Machine Learning – Classification/Clustering

DataBite Summer 2022

Dr. Christan Grant

oudatalab.com



Data Bite Summer 2022 Schedule



From last time...

Introduction to Probability

Rolling a Die Creates a Random Variable



- If we roll a 6-sided die, what is the probability of rolling a 1?
- What is the probability of rolling an even number?



Die Rolls are Uniform Probabilities

- When we roll a 6-sided die, what is the "most likely" value?
- Imagine rolling the die 100 times, what would the "average roll be?
- $3.5 = 1^{*}(1/6) + 2^{*}(1/6) + 3^{*}(1/6) + ... + 6^{*}(1/6)$
- $3.5 = (1/100)^*(100^*1^*(1/6) + 100^*2^*(1/6) + ... + 100^*6^*(1/6))$
- The expected value of a random variable can be thought of as the *mean* or *average*.





rolls = [random.randint(1,6) for i in nost ould the average_rolls = sum(rolls)/len(rolls) ^{*}(1/6) + ... +

can be

Relationships Among Random Variables

- Independent variables: knowing one event has happened does not change the probability that the other happens
 - Probability of rolling a 1 and flipping a head
 - When X and Y are independent, **P(X and Y) = P(X)P(Y)**
- **Dependent variables**: knowing one event has happened gives us new information, affecting the probability that the other happens
 - Probability that the sum of two die rolls being a 5, if the first roll was a 3

Conditional Probability



Probability: Example

By looking at a table of all possibilities, we found that

 $P(\text{sum} = 5|\text{first die} = 3) = \frac{1}{6}$

Now, using P(X|Y) = \frac{P(X and Y)}{P(Y)}, we can calculate this without needing to find every possible value of two dice rolls:

$$P(\text{sum} = 5 | \text{ first die} = 3) = \frac{P(\text{second die} = 2 \text{ and first die} = 3)}{P(\text{first die} = 3)}$$
$$= \frac{1/36}{1/6}$$
$$= \frac{1}{6}$$

Conditional Probabilities are not Joint Probabilities

If we let X be the first die roll of value 3, and Y be the second of value 2, and Z be the sum, then

- Conditional probability: $P(Z|X) \longrightarrow P(sum = 5|first die = 3) = \frac{1}{6}$
- Joint probability:

 $P(X \text{ and } Y) \longrightarrow P(\text{roll } 2 \text{ and } 3) = \frac{2}{36}$

Probability of Z

$$P(Z) = P(X + Y) \rightarrow P(sum = 5) = \frac{4}{36}$$

Let X and Y be random variables.

1. If X and Y are independent then $P(X|Y) = \frac{P(X \text{ and } Y)}{P(Y)} = \frac{P(X)P(Y)}{P(Y)} = P(X)$

Example: let X be the outcome of rolling a 6-sided die and let Y be the outcome of flipping a coin. Suppose we know that Y is "heads." What is the probability that we roll a 3? This tells us that P(roll 3|heads) = P(roll 3). This matches intuition — flipping a coin does not change the outcome of rolling a die.

Let X and Y be random variables.

2.
$$P(X) = \sum_{Y} P(X|Y)P(Y)$$

Example: let X be the sum of rolling two dice and let Y be the outcome of the first die roll. If we want to know the probability that X is 3, then this tells us $P(\text{sum is 3}) = \sum_{i=1}^{N} P(\text{sum is 3}|\text{first roll was Y})P(\text{first roll was Y})$. From here, we know that the sum can never be 3 unless the first roll is 1 or 2. Thus, P(sum is 3) = P(sum is 3|first roll was 1)P(first roll was 1) + P(sum is 3|first roll was 2)P(first roll was 2)

Let X and Y be random variables.

3.
$$P(X) = \sum_{Y} P(X \text{ and } Y)$$

Example: let X be the outcome of a first die roll and let Y be the outcome of a second die roll. If we want to find the probability that X is 3, this tells us that

$$P(X = 3) = \sum_{y=1}^{6} P(X = 3 \text{ and } Y = y)$$
$$= \sum_{y=1}^{6} \frac{1}{36} = \frac{6}{36} = \frac{1}{6}$$

Let X and Y be random variables.

1. If X and Y are independent then
$$P(X|Y) = \frac{P(X \text{ and } Y)}{P(Y)} = \frac{P(X)P(Y)}{P(Y)} = P(X)$$

2. $P(X) = \sum_{Y} P(X|Y)P(Y)$
3. $P(X) = \sum_{Y} P(X \text{ and } Y)$
Joint Probability
Marginal Probability

Conditional Probabilities and Bayes' Theorem

Sometimes we want to find P(X|Y) when we already know P(Y | X)

$$P(Y|X) = \frac{P(X|Y)P(Y)}{P(X)}$$

Bayes' Theorem: Example

Sometimes we want to find P(X|Y) when we already know P(Y|X).

For instance, $P(\text{first die} = 3|\text{sum} = 5) = \frac{1}{4}$.

We can verify this using Bayes' Theorem.

$$P(\text{first die} = 3|\text{sum} = 5) = \frac{P(\text{sum} = 5|\text{first die} = 3)P(\text{first die} = 3)}{P(\text{sum} = 5)}$$
$$= \frac{\frac{1}{6} \cdot \frac{1}{6}}{\frac{\frac{4}{36}}{\frac{4}{36}}}$$
$$= \frac{1}{4}$$

Sample Exercise: Peanut Chocolate Detector

Assumptions: Suppose we have a new device that distinguishes whether or not a type of chocolate contains peanuts. If a chocolate contains peanuts, 99% of the time it correctly reports a positive result. Likewise, if a chocolate does not contain peanuts, 99% of the time it correctly reports a negative result. Imagine 1% of all chocolates contain peanuts.

Question: If the device reports that a chocolate contains peanuts, what is the probability that the chocolate actually does contain peanuts?

Sample Exercise: Peanut Chocolate Detector

- p = random variable indicating whether peanuts are in a chocolate bar
- d = random variable indicating whether we detected peanuts in a chocolate bar.

We were given P(p) = 0.01, P(d|p) = 0.99, and P(not d|not p) = 0.99.

We can then calculate P(d|not p) = 0.01 and P(not p) = 0.01.

Then, P(d) = P(d|p)P(p) + P(not d|not p)P(not p).

By Bayes' Theorem, $P(p|d) = \frac{P(d|p)P(p)}{P(d)} = \frac{0.99-0.01}{0.0198} = 0.5$.

Clustering and Classification

Definitions

- Classification
 - "the action or process of classifying something according to shared qualities or characteristics." (https://languages.oup.com/)
- Clustering
 - "Cluster analysis or clustering is the task of grouping a set of objects so that objects in the same group are more similar to each other than to those in other groups." en.wikipedia.org/wiki/Cluster_analysis
- Regression
 - Regression is a statistical method used in finance, investing, and other disciplines that attempts to determine the strength and character of the relationship (investopedia.com)



'tiger': 0.96456, 'lion': 0.7456 'cougar': 0.6789, 'mountain_lion': 0.5467, 'lynx': 0.5326,

....



Classifying Red and White Drinks

Classifying Red and White Drinks

- We will use a technique called **K Nearest Neighbors**
- This technique says "what other examples" are similar.
- The term K refers to the number of examples that are you compare against.





How do we classify a new point?

- K = 3
- K=5



How do we classify a new point?



How do we classify a new point?

• K = 3

Chloride



How do we classify a new point?

• K = 3

Chloride



How do we classify a new point?



How do we classify a new point?



How do we classify a new point?



How do we classify a new point?



How do we classify a new point?

• K = 3

Chloride



How do we classify a new point?



How do we classify a new point?



How do we classify a new point?

- K = 3
- K=5









How do we classify a new point?

- K = 3
- K=5

Classifying Red and White Drinks

- Another technique is called Support Vector Machines (SVM)
- This techniques tries to identify a dividing line between instances. (Or the vectors/lines that separate the points)
- New points are classified by where they call on the line





Χ,



X₁





Χ,





 \times^{3}



Clustering

K-Means

- K-Means uses K important points to identify clusters.
- These centroids area updated and the points are relabeled and reassigned clusters.
- This process repeats until the clusters no longer change.





















Thanks!

